

## Sparsholt C of E Primary School Computing Long Term Overview



		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Willow and		1.4 Computer Networks	1.6 Productivity We are	1.3 Creativity	1.1 Programming	1.5 Communication	1. 2 Computational thinking
Beech		We are collectors: Finding	celebrating: Creating a	We are painters: Illustrating	We are treasure hunters:	We are storytellers:	We are TV chefs: Filming
Year 1		images using the web ****	card electronically	an eBook	Using programmable toys	producing a talking book	the steps of a recipe
Beech		2.5 Communication	2.1 Programming	2.4 Computer networks	2.2 Computational thinking	2.3 Creativity	2.6 Productivity
Year 2		We are detectives: communicating clues ****	We are astronauts: programming on screen	We are researchers: Researching a topic	We are game testers: Exploring how computer games work	We are photographers Taking, selecting and editing digital images	We are zoologists: Recording bug hunt data
Maple		3.1 Programming	3.3 Creativity	3.5 Communication	3.4 Computer networks	3.6 Productivity	3.2 Computational thinking
Year 3		We are programmers: programming an animation	We are presenters – Videoing performance	We are communicators - communicating safely on the internet ****	We are vloggers - making and sharing a short screencast presentation	We are opinion pollsters – collecting and analysing data	We are bug fixers – finding and correcting bugs in programs
Rowan	1	5.1 Programming	5.2 Computational thinking	5.3 Creativity We are artists	5.4 Computer networks	5.5 Communication	5.6 Productivity We are architects
4 and 5		We are game developers -Developing an interactive	We are cryptographers Developing an interactive	-Fusing geometry and art	We are web developers Computer networks	We are bloggers Sharing opinions and	Creating a virtual space
		game	game	asing geometry and are	Creating a web page about	experiences	or carring a virtual space
					cyber safety ****		
	2	4.5 Communication	4.4 Computer networks	4.6 Productivity	4.3 Creativity	4.1 Programming	4.2 Computational thinking
		We are co-authors:	We are HTML editors:	We are meteorologists:	We are musicians:	We are software	We are toy designers:
		Produce a Wiki ****	Editing and writing HTML	Presenting the weather	Producing digital music	developers: Developing an Interactive Game	Prototyping an interactive toy
Oak	1	5.1 Programming	5.2 Computational thinking	5.3 Creativity	5.4 Computer networks	5.5 Communication	5.6 Productivity
5 and 6		We are game developers	We are cryptographers	We are artists	We are web developers	We are bloggers	We are architects
		-Developing an interactive	Developing an interactive	-Fusing geometry and art	Computer networks	Sharing opinions and	Creating a virtual space
		game	game		Creating a web page about	experiences	
					cyber safety ****		
	2	6.1 Programming	6.2 Computational	6.3 Creativity	6.4 Computer networks	6.5 Productivity	6.6 Communication
		We are adventure	thinking	We are advertisers:	We are network	We are travel writers: Using	We are publishers: Creating
		gamers: Making a text-	We are computational	creating a short television	engineers: Exploring	media and mapping to	a yearbook
		based adventure game	thinkers: Mastering algorithms for searing and	advert	computer networks including the internet	document a trip	
			sorting and mathematics		****		